

#1-4 Consider the following ArrayList:

```
ArrayList<String> toDoList = new ArrayList();  
toDoList.add("Wash Car");  
toDoList.add("Mow Lawn");  
toDoList.add("Video Games");  
toDoList.add("Homework");  
toDoList.add("Feed Pets");  
/* New Code to Insert */
```

What is the output for the following if the code for each problem is placed at the **/*New Code to Insert*/** above:

1. `System.out.print(toDoList(2));`
2. `System.out.println(toDoList.get(1));`
3. `System.out.println(toDoList.get(5));`
4. `toDoList.add(2, "Eat Candy");`
`System.out.println(toDoList.get(5));`
5. `toDoList.remove(1);`
`toDoList.set(2, "Ride Bike");`
`toDoList.add(0, "Practice");`
`System.out.println(toDoList.get(3));`
6. `System.out.println(toDoList.indexOf("Video Games")*toDoList.size( ));`
7. `System.out.println(toDoList.add("Text Friend"));`
8. `System.out.println(toDoList.set(3, "Clean Room"));`
9. `System.out.println(toDoList.remove(2));`
10. `for(int i=0 ; i<toDoList.size() ; i++)`
`System.out.println(toDoList.get(i));`
11. `toDoList.set(0,toDoList.set(2, toDoList.get(0)));`
`for(int i=0 ; i<toDoList.size() ; i++)`
`System.out.println(toDoList.get(i));`
12. `toDoList.add(toDoList.set(0, "Eat Pizza"));`
`for(int i=0 ; i<toDoList.size() ; i++)`
`System.out.println(toDoList.get(i));`
13. Come up with an idea for a JAVA class that you could write that would utilize ArrayLists. In the space below, write-up a brief description of the class, what it would do, and who might find it useful.